

A method, process and computer program to automatically create a customized three-dimensional nail object by morphing

Abstract

The invention is a method, process and computer program to automatically create a customized three-dimensional artificial nail object by morphing based upon an actual/existing digitized nail surface. This particular invention generates the overall desired three-dimensional nail surface by taking the digitized nail surface and morphing it into a preexisting and preferred artificial nail surface by using key reference points contained in the digitized nail surface. The application of the invention results in a wide scope of possible implementations including a use for creating artificial fingernails and artificial toenails.